Istiak Ahamed

AI ENGINEER · SYSTEM ARCHITECT · VISUAL ARTIST

CONTACT

pixenox.fx@gmail.com
+880 1940 519243
Rangpur, Bangladesh

ONLINE

istiakahamed.com
linkedin.com/in/nifi-istiak
github.com/Istiak-ahamed
behance.net/pixenox
profiles.wordpress.org/istiakahamedofficial

CORE EXPERTISE

AI agent architecture
Model Context Protocol (MCP)
Multi-agent orchestration
Tool-calling pipelines
Technical SEO & content systems
UI design & art direction
Brand identity systems

ENGINEERING STACK

Python · Django · Astro 5 · Next.js · Strapi 5 · PostgreSQL · Supabase · Tailwind CSS · Zod · WordPress & WooCommerce · Linux · Git

CREATIVE & BROADCAST

Adobe Photoshop · After Effects · OBS Studio · vMix · Motion graphics

EDUCATION

B.Sc. Veterinary Science & Animal Husbandry
Teesta University · 2026 – 2030 (in progress)

HSC, Science
RCCI Public School & College · 2022 – 2024

SSC, Science
Jaldhaka Maddhyamik Biddyaloy · 2018 – 2022

CERTIFICATIONS

Python, Django & HTML5 Stack
Python (Basic)
Git: Basics to Advanced
Complete WordPress Developer
Linux: Beginner to Intermediate

LANGUAGES

Bengali — Native
English — Full professional

PROFILE

Founding AI Engineer at Quayutec, owning how AI agents connect to the platform, collaborate inside it, and the architecture underneath. I build MCP-based multi-agent pipelines and static-first web platforms, with a background in technical SEO, esports broadcast engineering and brand identity. Founder of Kinetix Software and Pixenox; led operations for a six-month, 108-community esports tournament.

EXPERIENCE

Founding AI Engineer
16 Nov 2026 – Present
Quayutec · AI Agents, Integrations & System Architecture

- Own how AI agents connect to Quayutec, how they work together inside it, and the system architecture underneath.
- Engineer MCP servers and multi-agent workflows with strict, schema-validated tool boundaries.

Founder & Lead Architect
Nov 2026 – Present
Kinetix Software

- Architecting a zero-bloat WordPress theme and plugin ecosystem for e-commerce, creative studios and technical publishers, built on semantic HTML5 and Tailwind CSS to avoid page-builder DOM bloat and reduce TTFB.
- Built modular asset pipelines and custom tactile UI physics while protecting Lighthouse performance; submitted the core theme to the official WordPress.org directory.

Founder & Lead Visual Artist
Jul 2025 – Present
Pixenox

- Run an independent studio delivering brand identity, motion graphics and complete broadcast packages for esports organizations and creators, from Apple-style minimalism to neon-gaming looks.
- Selected work: Zerith Championship S4, Neo Vision League, Underdog Uprising S3, and the Arcane Top Up brand system with a custom WooCommerce storefront.

Co-Founder & Broadcast Engineer
Jan 2026 – Present
Bexo Production

- Engineer live broadcast graphics and overlays for regional esports tournaments; operate OBS Studio and vMix for multi-camera feeds, live scoreboards and real-time transitions.

Chief Technology Officer
Jun 2025 – Jan 2026
Biased Media Group

- Directed technical infrastructure, web deployment architecture and digital advertising systems; managed platform scalability and frontend/backend integration across agency web projects.

Founder & SEO Strategist
Apr 2023 – Sep 2025
CholoKheli

- Built an organic-search proof of concept from zero using keyword clustering, pillar-cluster architecture and long-form content, with no paid ads; concluded and sold in September 2025.

Administrative Director
2022 – 2023
RTB Esports

- Directed operational strategy for the six-month RTB Guild War 2022, uniting 108 gaming communities.

Chief Executive Officer
Earlier
Undefeated Esports

- Led an esports organization, focusing on community retention and production value as the team scaled.